



Drivers Briefing



To be given by the Clerk of the Course.

1. Roll Call, Welcome

Use ORANZ log books to ensure all drivers are present.

2. Race Format

- Classes
- Races x laps
- break
- feature
- Look see lap(s)

3. Track/Event Warnings

- Track layout
- Special hazards
- Water, drop offs, obstacles, blind entry/exit, animals, public, restricted speed zones
- Climatic/driving conditions (dust)
- Track markings
- Emergency vehicles/marshalls on the track
- Emergency Assistance (Thumbs up/down)
- Checking out of event
- Post race cleanup

4. Pit Hazards

- Pit exit/entry
- Speed in the pits
- Riding on vehicles/trailers
- Fueling/fuel bay
- Drugs and alcohol
- Rubbish removal
- Respect for officials

5. Flags

GREEN: Signals race start. (Add any timing light information)

YELLOW: Held stationary – signifies an obstacle or obstruction ahead, retain position until past the obstacle, no passing. Waved – Extreme caution, reduce speed and be prepared to stop. Retain position (no passing) until past the obstacle. **Only the flag immediately preceding the obstacle is too held or waved.**

Once vehicles are past the obstacle or incident, racing resumes.

RED: IMMEDIATE STOP. May be used when a vehicle has rolled over or a fire occurs.

BLACK: Retire from the course immediately. Used in conjunction with a car number. Used in Short Course racing for matters of urgency only, e.g. A car is on fire or a competitor is driving dangerously putting others at risk.

May also be used in Enduro / Long Course races for the purpose of a stop/go penalty

WHITE: Signifies vehicles are commencing the final lap.

CHEQUERED: Signifies end of race.

BLUE: Signifies that a competitor is being closely followed. Be prepared to be overtaken. This is an advisory flag only.

WHITE WITH RED DIAGONAL CROSS: Flag or board displayed at start/finish line of Enduro races only. To warn competitors that an official vehicle or ambulance is on the race

6. Racing rules

- No hitting or barging
- Acknowledging vehicle behind you
- Goggles, goggle changes
- Stopping for emergency assistance/track blockage
- Thumbs up/down/helmet on roof
- Numbers, transponders
- Youth drivers
- Race completion, finishers

7. Prizegiving

8. Questions?



Time to the look see lap/first race